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# Eric J. Turman

## Director/CG Director

### Professional Objective

Bring the highest quality and production value to projects that I am involved with by utilizing my strong technical, innovative, organizational, and creative skills.

### Experience

#### **Element X Creative, Dallas, TX 2007–Current**

*Positions:* Director/CG Director

*Productions:* Bowlopolis, various commercials, various film visual effects

#### **Janimation, Dallas, TX 2007**

*Positions:* Freelance 3D Generalist, Character TD, Animator

*Productions:* Age of Empires cinematic; Civilization: Beyond the Sword cinematic; Civilization: Revolution; Virbac: Face the Monster; various commercial productions

#### **Element X Creative, Dallas, TX 2006–2007**

*Positions:* CG supervisor

*Production:* Bible Quest

#### **DNA Productions, Irving, TX 2005–2006**

*Positions:* First Lead of Workbooking, Set Dressing Artist, Lighting/Compositing Artist

*Production:* Ant Bully

#### **Janimation, Dallas, TX 2005**

*Positions:* Freelance Animator/Character TD, Pipeline Manager

*Productions:* Stranglehold cinematic/trailer; various commercials

#### **2015, Tulsa, OK 2002–2005**

*Positions:* Art & Animation Lead, Character TD, Pipeline/Asset management, Director on Productions Art Directed by Johan Klingler

*Productions:* World War III; Vietnam: SOG; Six Shooter; Morbid Mansion; Nebula 1; Men of Valor PC port

#### **Midway Amusement Games, Chicago, IL 2002**

*Positions:* Senior Animator

*Production:* Psyops

#### **Raven Software, Madison, WI 1997–2002**

*Positions:* Senior/Lead Animator/Character TD, Pipeline/Asset Manager, Mocap Director

*Productions:* Star Wars Jedi Knight 2: Jedi Outcast; Star Trek Voyager: Elite Force; Quake 4; Soldier of Fortune II: Double Helix; Soldier of Fortune; Heretic II; Hexen II Mission Pack; Portal of Praevous

#### **Evermore Entertainment, Madison, WI 1996–1997**

*Positions:* Animator/Art Lead, Pipeline/Asset Manager

*Productions:* SSI Sword of Heroes; TSR Core Rules 2; TSR Core Rules

### Software

Softimage|XSI, Softimage|3D, Maya, Houdini, Filmbox, Lightwave, 3D Max, Photoshop, Painter, Project, Premiere, After Effects, Fusion, Nuke, Sybth Eyes, Mocha, Source Safe, Access, Excel, Word

### Education

Apprenticed under Johan Klingler in Art Direction Management on productions that Johan directed Tulsa, OK  
Recording Engineer Apprenticeship Fast Forward Productions, Madison, WI  
Middleton High School Middleton, WI